

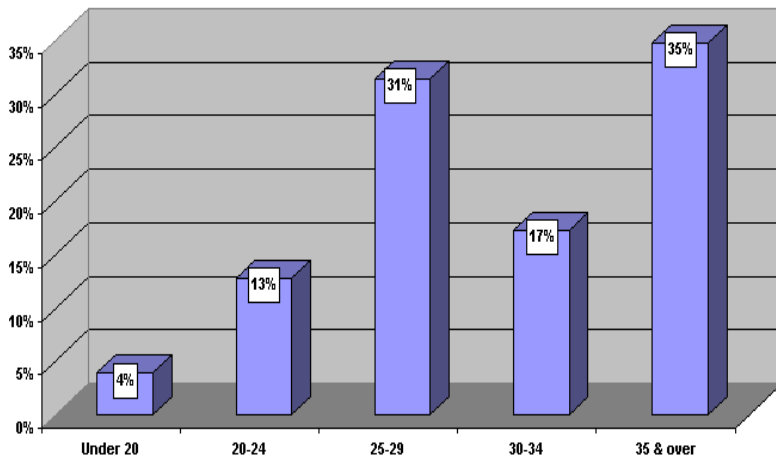
Caseload Statistics

At the end of Fiscal Year 2003, there were 3,684 defendants under community supervision. The Department was directly supervising a total of 2,077 defendants with the remaining 1,607 being supervised by other counties and states, or otherwise being carried as indirect cases.

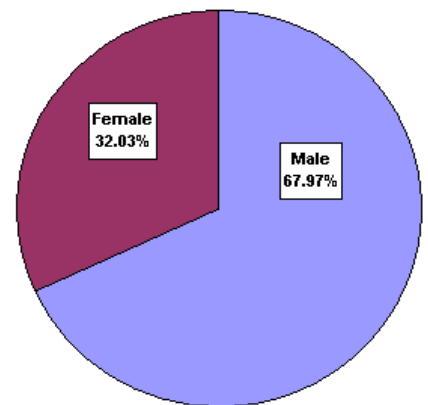
Caseload Demographics

The composition of direct community supervision population is reflected by the age, gender and race/ethnicity graphs, which follow:

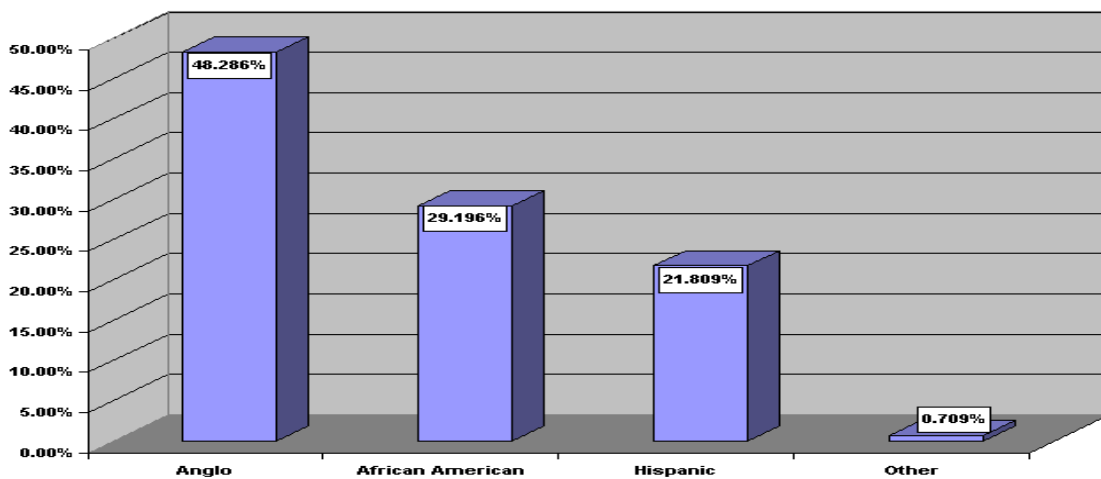
AGE



GENDER



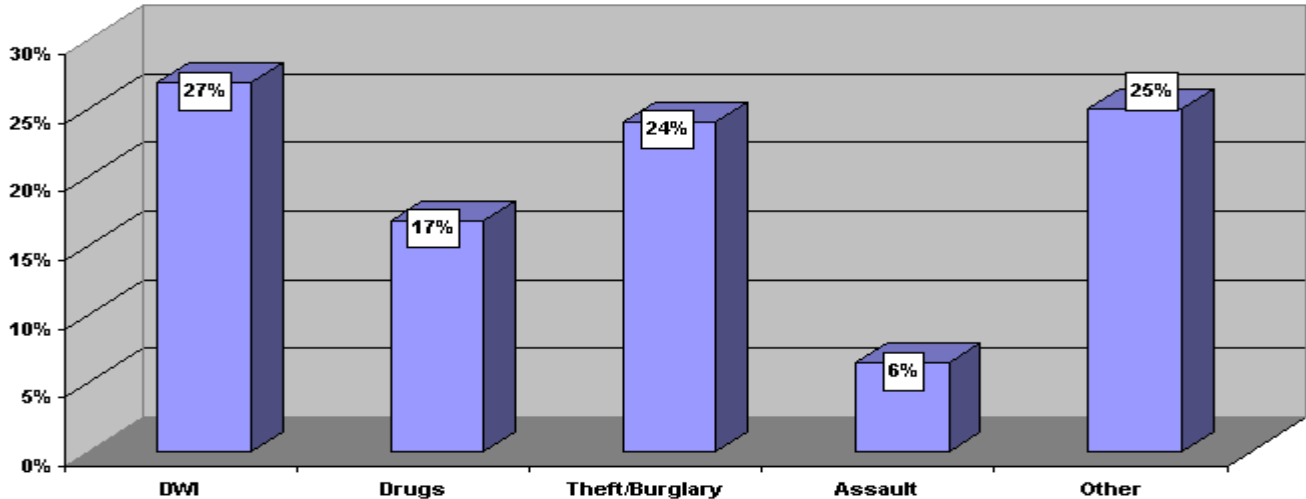
RACE/ETHNICITY



Misdemeanor Offenses

At Fiscal Year 2003 end, there were 1,770 individuals on misdemeanor community supervision. The Department was directly supervising 953 of those offenders. The graph below reflects the misdemeanor offenses for which persons were being directly supervised.

OFFENSES

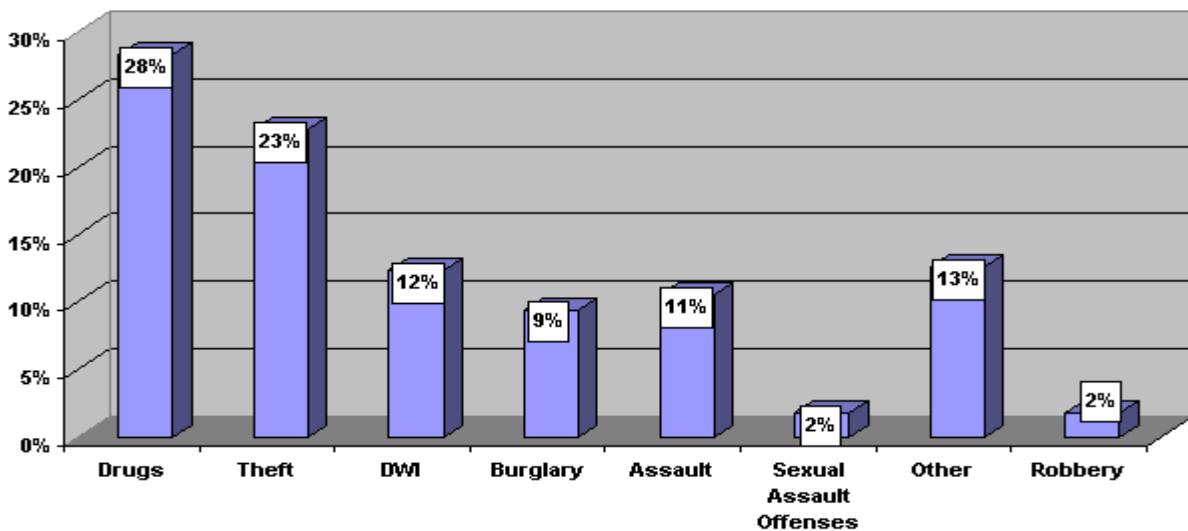


*Weapons, Fictitious Registration, Violation Health/Safety Provision, Indecent Exposure, Viol. Protective Order, False Report, Terroristic Threat, False Statement/Imprisonment, Failure to ID, Failure to Report Child Abuse, Interfering w/Duties of Public Servant, Harassment, Failure to Stop/Render Aid, Failure to Stop/Give Information, DWLS, Litter Disposal, Harboring Runaway, Tampering w/Government Records, Cruelty to Animals, Fictitious/Altered DL

Felony Offenses

At Fiscal Year 2003 end, there were 1,914 individuals on felony community supervision. The Department was directly supervising 1,124 of those offenders. The graph below reflects the felony offenses for which persons were being directly supervised.

OFFENSES



*Involuntary Manslaughter, Murder, Criminal Negligent Homicide, Attempted Murder, Kidnaping, Unlawful Restraint, Escape, Retaliation, Arson, Criminal Mischief, Failure to Register as a Sex Offender, Child Pornography, Abandon/Endanger Child, Interfere w/Child Custody, Indecency w/Child, Criminal Nonsupport, Violation of Protective Order, Gambling, Influence Selection of Lottery Winner, Evading, Perjury, Bail Jumping, Prohibited Weapon, Failure to Stop and Render Aid